NATIONAL HIGH SCHOOL ETHICS BOWL

nhseb.unc.edu | ethicsbowl@unc.edu | facebook.com/EthicsBowl | #NHSEB

Procedures for Moderators

All moderators will use the NHSEB moderator script to guide the matches. The moderator script can be downloaded from the NHSEB website under "Rules and Resources." It is essential that moderators adhere to the script, word for word, and not improvise.

The moderator's timekeeping efforts help the event unfold in a timely manner and ensure that all teams have equal opportunities to express their arguments.

All teams will get two standardized time notifications from the moderator during their Presentations: one when three minutes remain and one when one minute remains. During the Commentary and Response portions, the moderator will give notifications with one minute remaining. Prior to the match starting, moderators will consult with teams if they prefer verbal or physical (a hand gesture, visual representation, etc.) reminders. During the judges' questions portion of the match, the moderator will notify the panel when two minutes remain.

No more than five students can be seated on a team. Teams cannot substitute members, review notes or confer with their coach once a match begins. Moderators will provide scrap paper and pens supplied by the event organizer.

The moderator will announce the beginning of the match once everyone is settled by welcoming teams, coaches and judges, and introducing themselves. Next, judges and the teams will be invited to introduce themselves.

Match Format (in brief):

a) Each match will begin with a coin toss, either with a physical coin or the use of a coin flip application by the moderator. The team that wins the coin toss may elect to present first (designating them as Team A) or to have the other team present first (in which case the team winning the toss is designated as Team B).

b) In the first half of the match, copies of the first case and question will be

distributed to the judges first and then the participants, Team A and Team B. Neither the judges nor team members will know which case will be presented or what question will be asked. The moderator will distribute copies of the cases and question face down so that no one seems the case before the moderator reads the case question.

c) **The moderator will announce the case by its title and read the question. The moderator should only read the case title and the question, not the entire case!**

d) **Team A has 2 minutes** to confer. Either team may make notes, but Team B must remain silent.

e) **Team A has up to 6 minutes** to make its presentation. Any member(s) of the team can talk (**Note: the Nationals use 6 minutes at this point but many Regionals use 5 minutes**).

f) **Team B has 1 minute to confer** (Team A is silent).

g) **Team B has up to 3 minutes to comment on the presentation**. Any member(s) may comment.

h) **Team A has 1 minute to confer** (Team B is silent)

i) **Team A has 3 minutes to respond to Team B**. Any member(s) may respond.

j) **Judges have 30 seconds to confer** if they would like, and then ask questions of Team A. The question & answer period will last **for up to 10 minutes**. Judges' questions should be brief and clear, and devoid of personal commentary.

k) Judges score Team A's presentation and response, and Team B's commentary.

l) In the second half of the match, Steps (b) through (k) are repeated with a new case and question, and with the teams reversing positions (Team A becomes Team B).

m) At the end of the match, the moderator will ask the judges to hold up their match tally sheet and announce their scores and votes. After all the judges state their votes, the moderator will name the winning team (or announce a tie) and the number of judges' votes for that team. Moderators will then pass score sheets to a room staffer who will return all materials back to the competition headquarters for compilation with scores from other matches.